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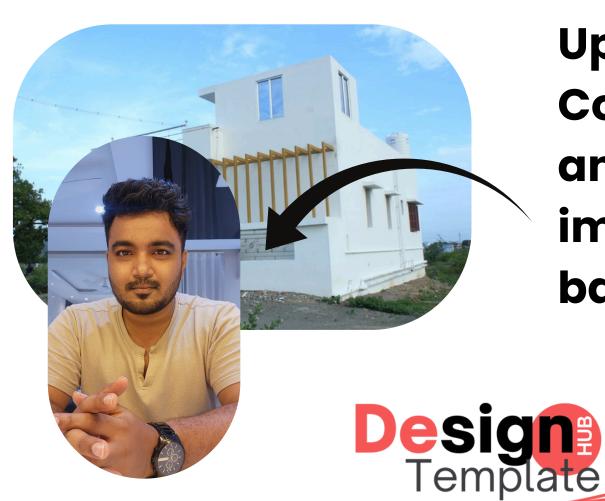
## Al Prompt for Nano Bana for Architecture Model 30

Create a hyper-realistic cinematic render using the uploaded image of the human and the uploaded image of the architecture. Do not alter the uploaded human's face, hairstyle, expression, or posture — preserve identity exactly. Place the uploaded architecture as a 1:7 scale physical architectural model on the desk in front of the human, with full miniature detailing (massing blocks, tiny streets, landscape elements, crisp edges and layered elevations).

Use a close, slightly angled composition that emphasizes the human's focused expression and his hands working on the model (tight crop on upper body, model, and workspace). Light the scene with warm natural daylight streaming from the large studio window (primary), supplemented by soft ambient fill so the face and model are evenly exposed; produce gentle, realistic cast shadows across the model and table. Keep shallow depth of field: human and 1:7 model are sharp; the background shelves, stacked models and tools should be softly blurred to create context without distraction.

Render materials accurately: beige/cardboard massing texture for the model, subtle wood/metal textures on tools, faint dust/grain for tactile realism. Add small in-frame props (rolled drawings, scale ruler, fine liner) slightly out of focus. Maintain natural, cinematic color grading (warm highlights, neutral midtones), subtle reflections on nearby surfaces, and a professional artisanal studio mood. Final image must read as the uploaded human intensely inspecting the uploaded building (as a 1:7 model) in a real design studio — identity unchanged, camera/lighting/background matched to the reference composition.





Upload your Completed Project and your photo image in Nano banana

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## Here is the Result





